



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed
GEO6-01 *Shattered Houses*
A Regional Adventure
Set in Geoff



Event: _____ Date: _____
DM: _____ Signature _____ RPGA # _____

Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 xp;
450 gp

APL 4

max 675 xp;
650 gp

APL 6

max 900 xp;
900 gp

Cross out any game effects this character does not gain.

☛ **Favor of Rhian merch Nieren:** You have provided a valuable service to Rhychdir Rhos. This has earned you the favor of Llwyress Rhian merch Nieren. Favor Level C. Mark this favor as USED when it is spent.

☛ **Favor of Bjorn Gallofsen:** You have brought his children safely to him and this fulfilled the peace agreement between the stone giants and Geoff. You have thus earned the favor of Bjorn Gallofsen. Favor Level D. Mark this favor as USED when it is spent.

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ Elixir of Hiding (Adventure; Dungeon Master's Guide)
- ❖ Elixir of Sneaking (Adventure; Dungeon Master's Guide)
- ❖ Hat of Disguise (Adventure; Dungeon Master's Guide)
- ❖ Large Masterwork Weapons, Bearing the Mark of the Sakhut Army (Adventure; any weapon from the Player's Handbook)
- ❖ Pearl of Power, 1st Level Spell (Adventure; Dungeon Master's Guide)
- ❖ Scarf of Warmth (Adventure; Complete Adventurer)
- ❖ Wand of Cure Light Wounds (CL 1st; Adventure; Dungeon Master's Guide)

APL 4 (all of APL 2 plus the following):

- ❖ Badge of Valor (Adventure; Complete Adventurer)
- ❖ Bracers of Archery, Lesser (Adventure; Dungeon Master's Guide)
- ❖ Bracers of Armor +2 (Adventure; Dungeon Master's Guide)
- ❖ Eyes of the Eagle (Adventure; Dungeon Master's Guide)

APL 6 (all of APLs 2, 4 plus the following):

- ❖ Amulet of Natural Armor +2 (Adventure; Dungeon Master's Guide)
- ❖ Boots of Striding and Springing (Adventure; Dungeon Master's Guide)
- ❖ Elemental Gem, Earth (Adventure; Dungeon Master's Guide)
- ❖ Instruments of the Bards, Fochlulan Bandore (Adventure; Complete Arcane)
- ❖ Pearl of Power, 2nd Level Spell (Adventure; Dungeon Master's Guide)

Rhychdir Rhos Cantrev Metaorganizations (access to members of appropriate metaorganizations):

- ❖ Bracers of Armor +2 (Regional; Dungeon Master's Guide)
- ❖ Wand of Cure Light Wounds (CL 1st; Regional; Dungeon Master's Guide)
- ❖ Pearl of Power, 2nd Level Spell (Regional; Dungeon Master's Guide)
- ❖ Large Masterwork Weapons, Bearing the Mark of the Sakhut Army (Regional; any weapon from the Player's Handbook)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL